A distributed-memory framework for tensor contractions

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Outline

1. Introduction

2. Distributed tensors as an abstraction
   - Specification for a tensor contraction library
   - Cyclops Tensor Framework

3. CCSDT effort

4. Future work

Coupled Cluster as a hypergraph computation

- Graphs describe the connectivity of a set of vertices

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  - Coupled Cluster iteratively updates the hypergraph 'paths' based on previously known best values

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Motivation

Hypergraphs are represented numerically as tensors

- tensor symmetry is implicit from hypergraph edge definition
- Coupled Cluster is represented numerically as tensor contractions

Tensor contractions are a mathematical encoding of dependencies

- data and its structure is described as tensors
- interaction among data is described as tensor contractions
- general beyond Coupled Cluster (or even quantum chemistry)

Basic specification for a tensor library

A tensor contraction library should provide

- tensor objects that express structure
  - partial and full symmetry/anti-symmetry
  - sparsity
- user-level contractions defined by indices rather than loops
- data accessibility in multiple forms
  - full dense tensor
  - sparse index-value pairs
  - slice (subtensor)
  - subset of indices along each dimension

Specification for a distributed tensor library

In a distributed-memory tensor contraction library,

- tensor objects should live on a *any* set of processors (MPI comm)
- tensor data should be partitioned among (mapped onto) the processors internally
- tensors should be able to migrate between mappings
- the framework should select an algorithm and tensor mappings for each contraction
- it should be possible to schedule many contractions in parallel

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Decompose tensor into blocks (virtual processors) and map blocks onto processors

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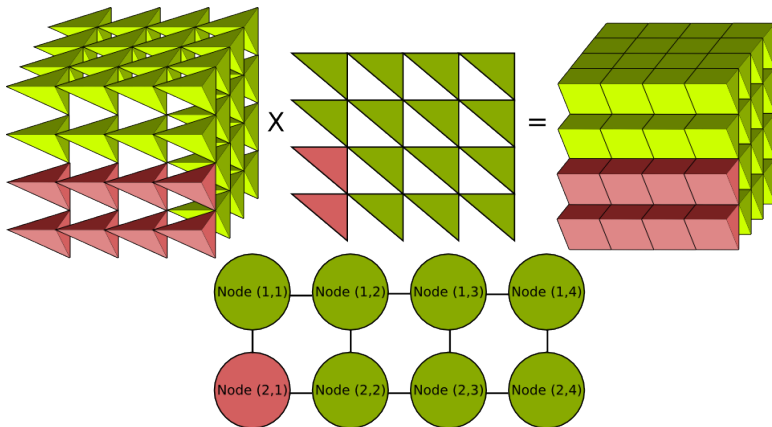Do in parallel over all physical topologies (foldings of the original torus)

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5. select the best mapping based on a performance model

3D tensor mapping

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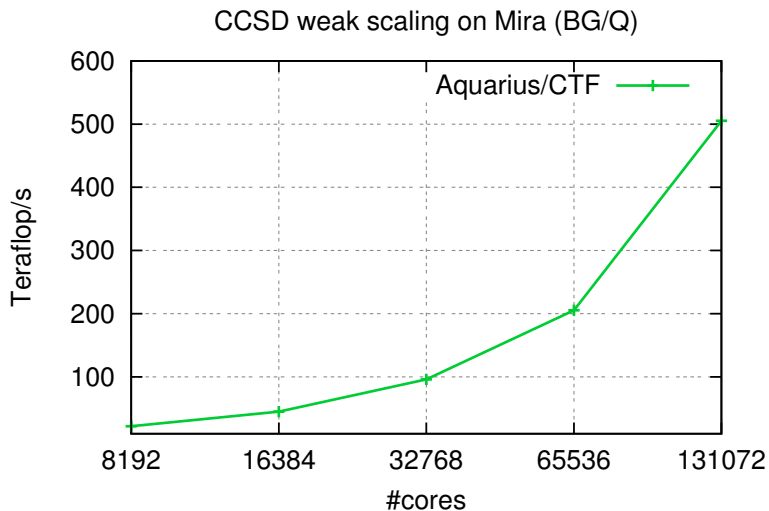 4. nested call to DGEMM (matrix multiplication)

Comparison with NWChem on Cray XE6
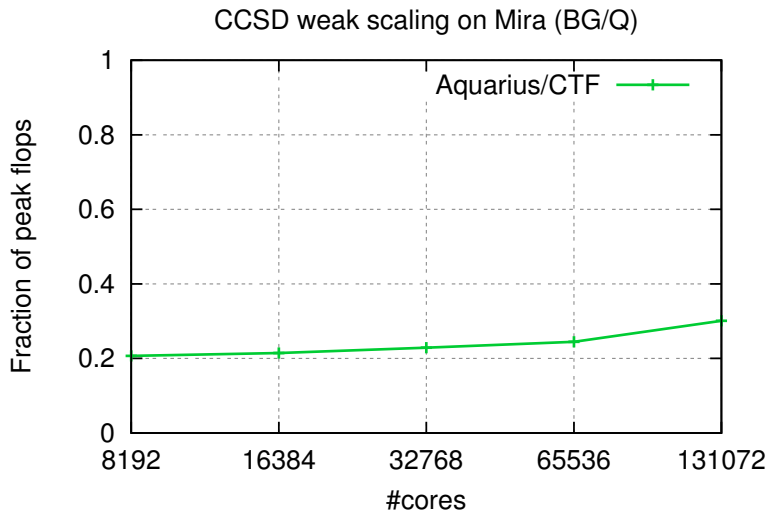
CCSD iteration time on 64 nodes of Hopper:

system	# electrons	# orbitals	CTF	NWChem
w5	25	205	14 sec	36 sec
w7	35	287	90 sec	178 sec
w9	45	369	127 sec	-
w12	60	492	336 sec	-

On 128 nodes, NWChem completed w9 in 223 sec, CTF in 73 sec.

Blue Gene/Q CTF/Aquarius CCSD up to 1250 orbitals, 250 electrons

CCSD weak scaling on Mira (BG/Q)

Coupled Cluster efficiency on Blue Gene/Q

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Problems posed by CCSDT

Tensor symmetry

- T3 amplitude tensors are symmetric up to 36 index permutations
- packing/unpacking requires many transpositions
- performing each permutation requires many contractions

Lots of contractions

- many contractions involve small tensors
- even the large contractions involve at least one 'smaller' tensor

CTF renovations for CCSDT

Much optimization to transposition kernels has been done

- new optimizations for mapping-to-mapping redistribution kernel (thanks to Devin)
- block-to-block redistribution introduced
- transpose and redistribution threaded with consideration for symmetric structure

Unpacking, repacking, and replication cause memory fragmentation

- cannot let tensors run free in the wild
- assign 'home' buffer (initial mapping) and migrate data back to it
- use internal stack for efficient large memory allocation management

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Preliminary CCSDT results

Largest CTF/Aquarius CCSDT run so far

- 8 water molecules (40 electrons), cc-pVDZ basis set (192 atomic orbitals)
- done on 2048 nodes of BG/Q (128K cores)
- 15 mins per CCSDT iteration, $\sim$30 Teraflops, 23% time in dgemm

Preliminary comparison with NWChem for CCSDT on 32 nodes Hopper (iteration time)

- 3-waters, cc-pVDZ: CTF 100 sec, NWChem 160 sec
- 4-waters, cc-pVDZ: CTF 382 sec, NWChem 750 sec

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- A similar reorganization is possible for the symmetrized outer product

General fast symmetric tensor contractions

Given *fully* symmetric **A**, **B**, and **C**, compute

$$C_{i_1 \ldots i_{s+t}} = \sum_{((j_1 \ldots j_s),(l_1 \ldots l_t)) \in \chi_s(i_1 \ldots i_{s+t})} \left(\sum_{k_1 \ldots k_v} A^{k_1 \ldots k_v}_{j_1 \ldots j_s} \cdot B^{l_1 \ldots l_t}_{k_1 \ldots k_v} \right).$$

Typically computed by (implicitly) forming partially-symmetric $\bar{\mathbf{C}}$

$$\bar{C}^{l_1 \ldots l_t}_{j_1 \ldots j_s} = \sum_{k_1 \ldots k_v} A^{k_1 \ldots k_v}_{j_1 \ldots j_s} \cdot B^{l_1 \ldots l_t}_{k_1 \ldots k_v}.$$

Cost is $\frac{n^{s+t+v}}{s!t!v!}$, via fully symmetric intermediates it becomes,

$$\binom{n}{s+t+v} \approx \frac{n^{s+t+v}}{(s+t+v)!}$$

Summary

Cyclops Tensor Framework (CTF)

- ctf.cs.berkeley.edu, BSD license, try it, use it
- stand-alone library requiring only MPI+OpenMP+BLAS
- Tested on gcc/intel/xlc, Mira/Carver/Hopper/Edison/Apple
- High performance algebra for multidimensional symmetric arrays
- In its essence, CTF is a library for mapping and communication orchestration of data via mathematical user-level language (operators)
- Its not optimal, because there are faster algorithms for symmetric contractions (but the software abstractions are still correct!)

Future and ongoing work

Cyclops Tensor Framework

- scheduling and concurrent execution of contractions
- better internal performance models
- exposure of a mapping interface to the user
- sparse tensors
- software realization of fast symmetric tensor contraction algorithms

Collaborators and acknowledgements

Collaborators:

- Devin Matthews, UT Austin (contributions to CTF, teaching me CC, and development of Aquarius on top of CTF)
- Jeff Hammond, Argonne National Laboratory (initiated project and provides continuing advice)
- James Demmel and Kathy Yelick, UC Berkeley (high-level advising)

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Backup slides